

Karnaugh Maps & Combinational Logic Design

ECE 152A – Fall 2006

Reading Assignment

- Brown and Vranesic
 - 4 Optimized Implementation of Logic Functions
 - 4.1 Karnaugh Map
 - 4.2 Strategy for Minimization
 - 4.2.1 Terminology
 - 4.2.2 Minimization Procedure
 - 4.3 Minimization of Product-of-Sums Forms
 - 4.4 Incompletely Specified Functions
 - 4.8 Cubical Representation
 - 4.8.1 Cubes and Hypercubes

Reading Assignment

■ Roth

- 1 Introduction Number Systems and Conversion
 - 1.4 Representation of Negative Numbers
 - 1.5 Binary Codes
- 4 Applications of Boolean Algebra
Minterm and Maxterm Expansions
 - 4.5 Incompletely Specified Functions

Reading Assignment

■ Roth (cont)

- 5 Karnaugh Maps
 - 5.1 Minimum Forms of Switching Functions
 - 5.2 Two- and Three-Variable Karnaugh Maps
 - 5.3 Four-Variable Karnaugh Maps
 - 5.4 Determination of Minimum Expressions Using Essential Prime Implicants
 - 5.5 Five-Variable Karnaugh Maps

Canonical Forms

- The canonical Sum-of-Products (SOP) and Product-of-Sums (POS) forms can be derived directly from the truth table but are (by definition) not simplified
 - Canonical SOP and POS forms are “highest cost”, two-level realization of the logic function
 - The goal of simplification and minimization is to derive a lower cost but equivalent logic function

Simplification

- Reduce cost of implementation by reducing the number of literals and product (or sum) terms
 - Literals correspond to gate inputs and hence both wires and the size (fan-in) of the first level gates in a two-level implementation
 - Product (Sum) terms correspond to the number of gates in the first level of a two-level implementation and the size (fan-in) of the second level gate

Simplification

- Algebraic Simplification
 - Using theorems and properties of Boolean Algebra
 - Difficult with large number of variables and complex Boolean expressions
 - Most often incorporated into CAD Tools
- Karnaugh Maps
 - Graphical representation of logic function suitable for manual simplification and minimization

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Two-Variable Karnaugh Map

- Location of minterms and maxterms on a two-variable map
 - Index is the same, expansion is complementary

		B	
		0	1
A	0	m_0	m_1
	1	m_2	m_3

		B	
		0	1
A	0	M_0	M_1
	1	M_2	M_3

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Two-Variable Karnaugh Map

- Simplification using $xy + xy' = x$ and $x + x'y = x + y$
 - $F = \sum m(0,2,3)$

		B	
		0	1
A	0	1	0
	1	1	1

$$F = A'B' + AB' + AB$$

$$F = B' (A' + A) + AB$$

$$F = B' + AB$$

$$F = (B' + A) (B' + B)$$

$$F = B' + A$$

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Three-Variable Karnaugh Map

- Location of three-variable minterms

		BC			
		00	01	11	10
A	0	m_0	m_1	m_3	m_2
	1	m_4	m_5	m_7	m_6

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Three-Variable Karnaugh Map

- Adjacent cells differ in the value of only one variable
 - Known as *Gray coding*
 - Topological adjacency equates to algebraic adjacency

$$\begin{array}{cccc}
 000 & \rightarrow & 001 & \rightarrow & 011 & \rightarrow & 010 \\
 & & \uparrow & & & & \downarrow \\
 100 & \leftarrow & 101 & \leftarrow & 111 & \leftarrow & 110
 \end{array}$$

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Three-Variable Karnaugh Map

- Three Variable Sum-of-Products Simplification
 - Groupings of 4 (2^2)

	BC			
	00	01	11	10
A				
0	1	0	0	1
1	1	0	0	1

$$\begin{aligned}
 F &= A'B'C' + AB'C' + A'BC' + ABC' \\
 F &= (A' + A) B'C' + (A' + A) BC' \\
 F &= B'C' + BC' \\
 F &= (B' + B) C' \\
 F &= C'
 \end{aligned}$$

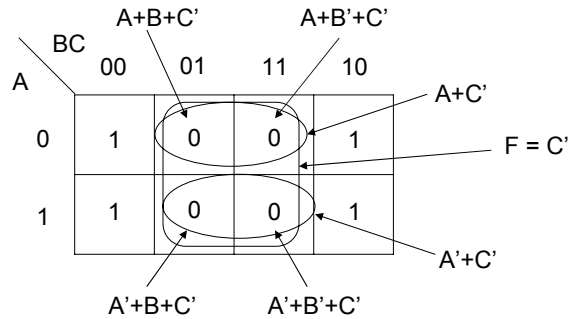
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Three-Variable Karnaugh Map

- Three Variable Product-of-Sums Simplification
 - Groupings of 4 (2^2)



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Four-Variable Karnaugh Map

- Location of four-variable minterms

AB \ CD	00	01	11	10
	00	m_0	m_1	m_3
01	m_4	m_5	m_7	m_6
11	m_{12}	m_{13}	m_{15}	m_{14}
10	m_8	m_9	m_{11}	m_{10}

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Four-Variable Karnaugh Map

- Four-bit Gray code

0000 → 0001 → 0011 → 0010
↓
0100 ← 0101 ← 0111 ← 0110
↓
1100 → 1101 → 1111 → 1110
↓
1000 ← 1001 ← 1011 ← 1010

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Four-Variable Sum-of-Products Map

AB \ CD	CD			
	00	01	11	10
00	0	0	1	0
01	0	0	0	0
11	1	1	1	1
10	1	1	1	1

The map shows two groupings: a vertical group of three 1s in the CD=11 column labeled B'CD, and a horizontal group of eight 1s in the AB=11 and 10 rows labeled A.

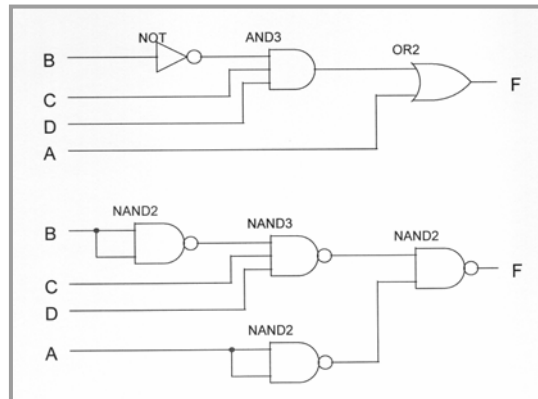
$$F = A + B'CD$$

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Implementation with AND/OR/NOT & NAND gates

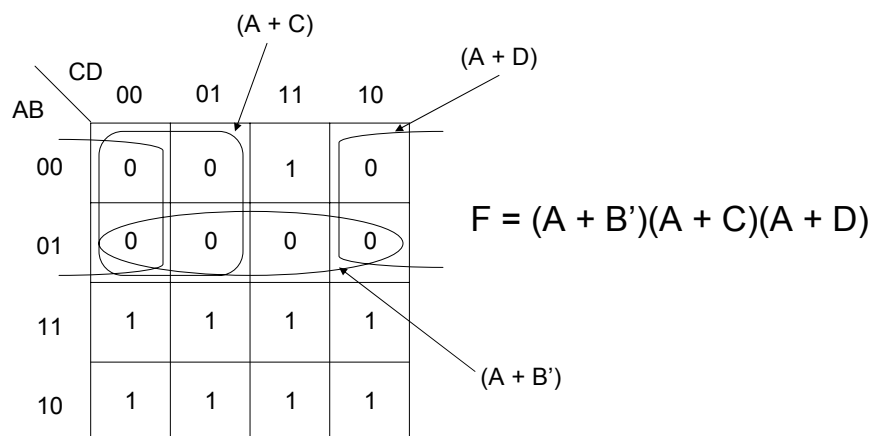


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Four-Variable Product-of-Sums Map



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Algebraic conversion between SOP and POS forms

■ Multiplying out

- POS → SOP

$$F = (A + B')(A + C)(A + D)$$

$$\begin{array}{r} A + B' \\ \underline{A + C} \\ AA + AB' \\ \underline{\quad AC + B'C} \\ A + AB' + AC + B'C \\ A + B'C \\ \underline{A + D} \\ AA + AB'C + AD + B'CD \end{array}$$

$$F = A + B'CD$$

■ Factoring

- SOP → POS

$$\begin{array}{l} F = A + B'CD \\ F = (A + B')(A + CD) \end{array}$$

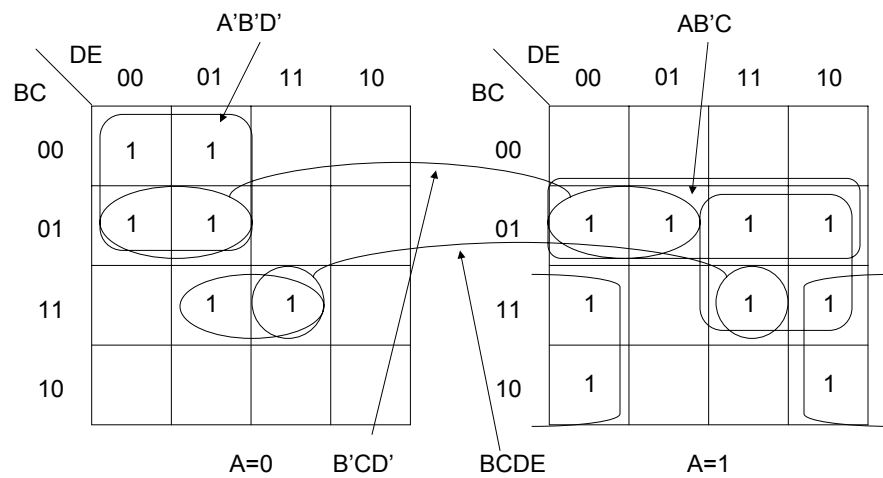
$$F = (A + B')(A + C)(A + D)$$

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Five-Variable Karnaugh Maps

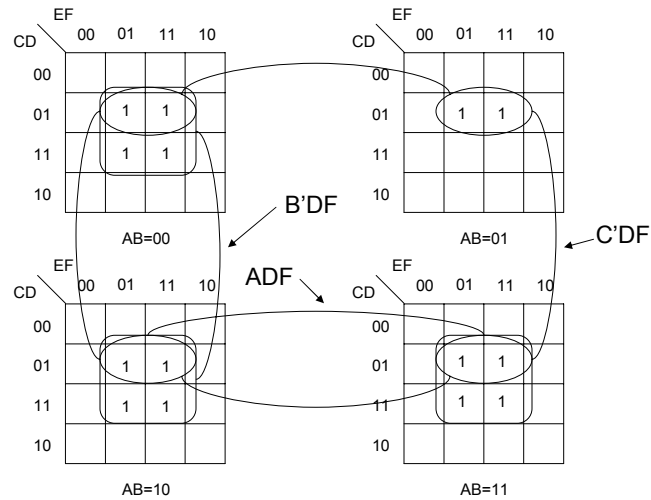


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Six-Variable Karnaugh Map



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Terminology

- **Literal**
 - *An appearance of a variable or its complement*
- **Implicant**
 - *Any minterm and/or product term for which the value of the function equals 1 (in SOP form) or any maxterm and/or sum term for which the value of the function equals 0 (in POS form)*

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Terminology

- Prime Implicant
 - *An implicant that cannot be combined into another implicant that has fewer literals*
- Essential Prime Implicant
 - *A prime implicant that includes at least one minterm not covered by any other prime implicant*

Terminology

- Cover
 - *A collection of implicants that accounts for (covers) all minterms (or maxterms) for which a given function equals 1 in SOP form (or 0 in POS form)*
- Cost
 - *An heuristic figure of merit determined generally from the number of product (sum) terms and the number of literals in a given cover*

Minimization Procedure

- Generate all prime implicants for the given function
- Find the set of all essential prime implicants
- If the set of essential prime implicants covers the function, this set is the desired cover
 - Otherwise, determine the nonessential prime implicants that should be added to form a complete, minimal cost cover

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Minimization Example

		CD			
		00	01	11	10
AB	00	0	1	1	0
	01	1	1	0	0
	11	1	1	1	1
	10	0	0	1	1

10 Implicants (minterms)
 6 Prime Implicants
 BC' , AB , AC ,
 $B'CD$, $A'B'D$, $A'C'D$
 2 Essential Prime Implicants
 BC' , AC
 Final Cover with $A'B'D$
 $F = A'B'D + BC' + AC$

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Combinational Logic Circuit Design

- Specify combinational function using
 - Truth Table,
 - Karnaugh Map, or
 - Canonical sum of minterms (product of maxterms)
- This is the creative part of digital design
 - Design specification may lend itself to any of the above forms

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Combinational Logic Circuit Design

- Find minimal POS or SOP form of the logic function
 - Technology can determine whether POS or SOP is appropriate solution
 - Nature of function and cost of implementation can determine whether POS or SOP is better solution

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Combinational Logic Circuit Design

- Implement design using AND/OR (or NAND) gates or OR/AND (or NOR) gates
 - In most technologies NAND and NOR implementations are superior
 - In terms of both size and speed
- Simulate design and verify functionality and performance
 - Design should always be verified before committing to fabrication

Combinational Design Example 1

- Design Specification
 - Design a logic network that takes as its input a 4-bit, one's complement number and generates a 1 if that number is odd (0 is not odd)
 - Label the inputs A, B, C and D, where A is the most significant bit
 - Implement your design in standard sum-of-products representation using only NAND gates

Combinational Design Example 1

- Recall representation of fixed-point, signed and unsigned numbers from ECE 15A (lecture #14)

Binary	Unsigned	Sign-Magnitude	One's Complement	Two's Complement
000	0	+0	+0	0
001	1	1	1	1
010	2	2	2	2
011	3	3	3	3
100	4	-0	-3	-4
101	5	-1	-2	-3
110	6	-2	-1	-2
111	7	-3	-0	-1

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Design Example 1 – Truth Table

- Odd, One's complement numbers

A	B	C	D	F
0	0	0	0	0
0	0	0	1	1
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	1
0	1	1	0	0
0	1	1	1	1
1	0	0	0	1
1	0	0	1	0
1	0	1	0	1
1	0	1	1	0
1	1	0	0	1
1	1	0	1	0
1	1	1	0	1
1	1	1	1	0

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Design Example 1 – Karnaugh Map

		CD			
		00	01	11	10
AB	00	0	1	1	0
	01	0	1	1	0
	11	1	0	0	1
	10	1	0	0	1

$$F = A'D + AD'$$

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Incompletely Specified Functions

- Some logic functions have input combinations that can never occur
 - Examples:
 - Sensors indicating a mutually exclusive event has occurred
 - Processor flags indicating a result was both positive and negative
 - Interlocked switches that can never be closed at the same time

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Incompletely Specified Functions

- Conditions called “don’t cares”
 - For minterms/maxterms associated with “don’t care” input combinations, assign output value of 0 or 1 to generate the minimum cost cover
 - On Karnaugh Map, represent “don’t cares” with X and group with minterms (maxterms) to create prime implicants
 - Any X’s not covered can be ignored and will default to 0 (in SOP form) or 1 (in POS form)

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Design Example 2

- Design Specification
 - Design a combinational circuit that takes as its input a Binary Coded Decimal (BCD) digit (four bits) and outputs a 1 if the input is an even number (not zero)
 - Recall Binary Coded Decimal representation from ECE 15A
 - Not most economical representation
 - 10 valid combinations per 4 bits
 - 100 valid combinations per byte

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Design Example 2

■ BCD Example

BCD	Value	BCD	Value
0000	0	1000	8
0001	1	1001	9
0010	2	1010	X
0011	3	1011	X
0100	4	1100	X
0101	5	1101	X
0110	6	1110	X
0111	7	1111	X

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Design Example 2

■ Canonical Forms for Incompletely Specified Functions

- For design example, function determined directly from design specification
 - Even numbers, not 0

$$\sum m(2,4,6,8) + d(10,11,12,13,14,15)$$
$$\prod M(0,1,3,5,7,9) \bullet d(10,11,12,13,14,15)$$

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Design Example 2 – SOP Karnaugh Map

		CD			
		00	01	11	10
AB	00	0	0	0	1
	01	1	0	0	1
	11	X	X	X	X
	10	1	0	X	X

$$F = BD' + AD' + CD'$$

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Design Example 2 – POS Karnaugh Map

		CD			
		00	01	11	10
AB	00	0	0	0	1
	01	1	0	0	1
	11	X	X	X	X
	10	1	0	X	X

$$F = D' (A + B + C)$$

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Design Example 3

■ Design Specification

- In this problem, you are to design the combinational circuit that controls the ceiling lights in my downstairs hallway
- There are three wall switches: one at the front door (A), one at the back door (B) and one in the family room (C)
- When I walk in the front door, the ceiling lights are off, the A switch is ON and both the B and C switches are OFF
- From these initial conditions, changing the position of any switch should turn the lights on; changing the position of any switch (again) should turn the lights off, etc.

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Design Example 3 – Karnaugh Map

A	BC			
	00	01	11	10
0	1	0	1	0
1	0	1	0	1

Initial Conditions:
A=1, B=0, C=0 and F=0

Changing the position of any switch causes the light to come on

Changing the position of any switch again causes the light to go off

And finally...

$$F = A'B'C' + AB'C + A'BC + ABC' = \text{XNOR}(A,B,C)$$

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Design Example Review

- From Design Specification to Implementation:
 - Example 1
 - Generate truth table from specification
 - Example 2
 - Generate sum of minterms (product of maxterms) from specification
 - Example 3
 - Generate Karnaugh map from specification