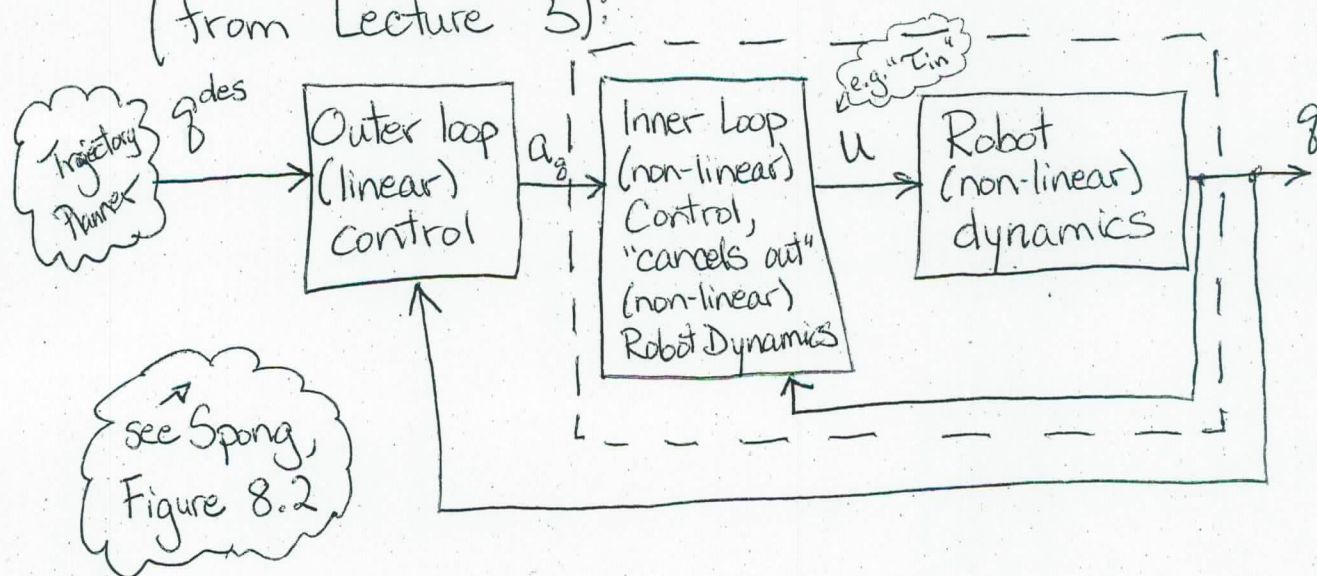


• Inverse Dynamics (Inner loop/outer loop) (Spong 8.2, Craig 10.4)

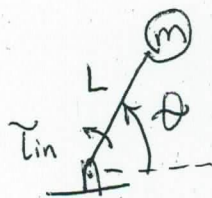
Lecture 16

ECE/ME 179D

- Recall the idea of "Control Law Partitioning", (from Lecture 5):

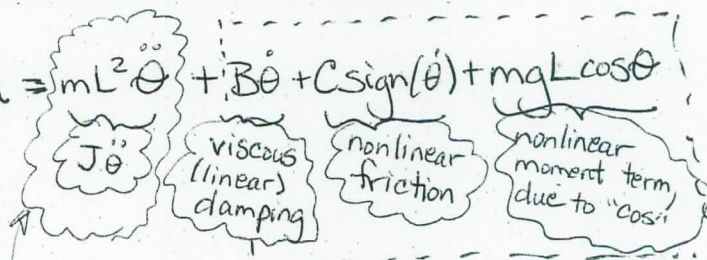


* Example: Nonlinear Robot Dynamics of pendulum with friction (from Lecture 5):



EOM: $u = mL^2\ddot{\theta} + B\dot{\theta} + C\text{sign}(\dot{\theta}) + mgL\cos\theta$

$u = \tau_{in}$



Inner Loop:

$T_{cancel} = B\dot{\theta} + C\text{sign}(\dot{\theta}) + mgL\cos\theta$

$T_{add} = mL^2 a_q$, where " a_q " is the desired $\ddot{\theta}$, set by outer loop.

$u = \tau_{in} = T_{add} + T_{cancel}$

(1)

Inner Loop, cont'd:

$$u = (\tau_{add}) + (\tau_{cancel}) = (mL^2 \ddot{\theta}) + (B\dot{\theta} + C\text{sign}(\dot{\theta}) + mgL\cos\theta)$$

$$(mL^2 a_g) + (B\dot{\theta} + C\text{sign}(\dot{\theta}) + mgL\cos\theta) = (mL^2 \ddot{\theta}) + (B\dot{\theta} + C\text{sign}(\dot{\theta}) + mgL\cos\theta)$$

If we know all parameters & the dynamics match,

Inner Loop results in:

$$\ddot{\theta} = a_g$$

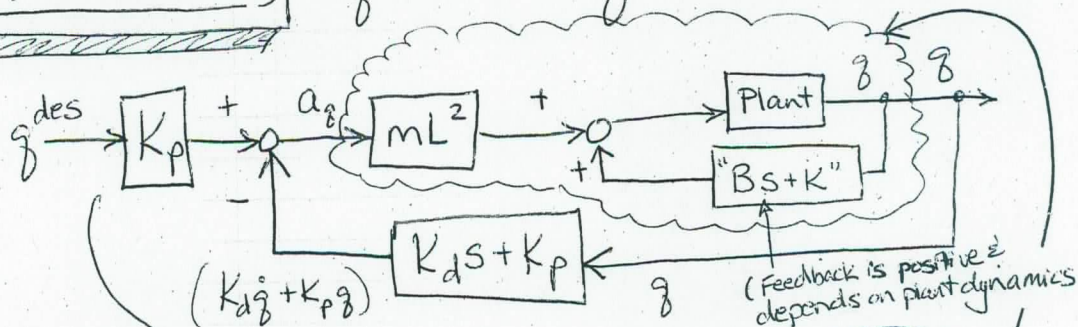
Outer Loop: Assume we have a "Trajectory Planner" which calculates the desired angles & first and second derivatives:

$$q^{des}, \dot{q}^{des}, \ddot{q}^{des}$$

Then, outer loop sets $a_g = \ddot{q}^{des} + K_p(q^{des} - q) + K_d(\dot{q}^{des} - \dot{q})$

* In Lecture 5,

$\dot{q}^{des} = 0$ & $\ddot{q}^{des} = 0$ were assumed, so:



Outer loop (linear)

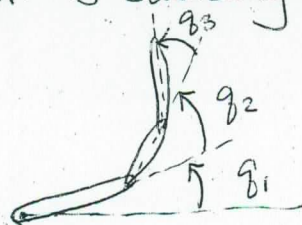
inner loop (could be linear, as shown, or nonlinear...)

- This "control law partitioning" (from Lecture 5) is also known as an "inverse dynamics" approach.
- The "inner loop" cancels out all natural plant dynamics, except the accelerations, $\ddot{q}$. Usually, this requires a nonlinear control law.
- The "outer loop" is simply a set of linear, PD control laws, resulting in second-order (2-pole) closed-loop pole pair(s).

Robot Manipulators - EOM have the form:
 → (See Spong eqn 8.21; Craig 10.4)

$$\underbrace{M(q)}_{\text{Inertia (mass) matrix}} \ddot{q} + \underbrace{C(q, \dot{q})\dot{q}}_{\text{Coriolis \& centrifugal torques}} + \underbrace{G(q)}_{\text{Gravity}} + \underbrace{F(\dot{q})}_{\text{Friction}} = \underbrace{u}_{\text{Torque inputs}}$$

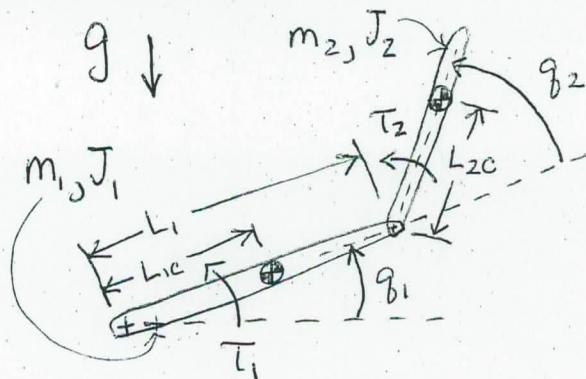
"Manipulator" is basically a multi-link arm, e.g.:



etc..., up to q_n ,

$$q = \begin{bmatrix} q_1 \\ q_2 \\ \vdots \\ q_n \end{bmatrix}$$

2-link Example:



Let:

$$h \equiv m_2 L_1 L_{2c} \sin \theta_2$$

2 Generalized Coordinates (GC's), q_1 & q_2 .
 $\therefore$ 2 EOMs:

$$\begin{aligned} \textcircled{1} \quad M_{11} \ddot{\theta}_1 &\rightarrow (m_1 L_{1c}^2 + J_1 + J_2 + m_2 (L_1^2 + L_{2c}^2 + 2L_1 L_{2c} \cos \theta_2)) \ddot{\theta}_1 + \dots \\ + M_{12} \ddot{\theta}_2 &\rightarrow (m_2 (L_{2c}^2 + L_1 L_{2c} \cos \theta_2) + J_2) \ddot{\theta}_2 + \dots \\ + G_1 &\rightarrow (m_1 L_{1c} \cos \theta_1 + m_2 L_1 \cos \theta_1 + m_2 L_{2c} \cos(\theta_1 + \theta_2)) g + \dots \\ + C_1 \dot{\theta} &\rightarrow -2h \dot{\theta}_1 \dot{\theta}_2 - h \dot{\theta}_2^2 = \dots \\ = \underline{\underline{\tau_1}} &\rightarrow \tau_1 \end{aligned}$$

$$\begin{aligned} \textcircled{2} \quad M_{21} \ddot{\theta}_1 &\rightarrow (m_2 (L_{2c}^2 + L_1 L_{2c} \cos \theta_2) + J_2) \ddot{\theta}_1 + \dots \\ + M_{22} \ddot{\theta}_2 &\rightarrow (m_2 L_{2c}^2 + J_2) \ddot{\theta}_2 + \dots \\ + G_2 &\rightarrow (m_2 L_{2c} \cos(\theta_1 + \theta_2)) g + \dots \\ + C_2 \dot{\theta} &\rightarrow h \dot{\theta}_1^2 = \dots \\ = \underline{\underline{\tau_2}} &\rightarrow \tau_2 \end{aligned}$$

Matrix Form:

$$\begin{bmatrix} M_{11} & M_{12} \\ M_{21} & M_{22} \end{bmatrix} \begin{bmatrix} \ddot{\theta}_1 \\ \ddot{\theta}_2 \end{bmatrix} + \begin{bmatrix} -h\ddot{\theta}_2 & -h(\ddot{\theta}_1 + \ddot{\theta}_2) \\ h\ddot{\theta}_1 & 0 \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix} + \begin{bmatrix} G_1 \\ G_2 \end{bmatrix} = \begin{bmatrix} \tau_1 \\ \tau_2 \end{bmatrix}$$

$M_{21} = M_{12}$

where G_1 & G_2 contain all terms except "g" itself in the gravity torques:

$$G_1 = m_1 L_{1c} \cos \theta_1 + m_2 L_{1c} \cos \theta_1 + m_2 L_{2c} \cos(\theta_1 + \theta_2)$$

$$G_2 = m_2 L_{2c} \cos(\theta_1 + \theta_2)$$

Note,

M is invertible

$$\ddot{q} = M^{-1}(u - C\dot{q} - G)$$

Let's say our outer loop (linear) control law sets a "desired acceleration", a_g :

if friction exists in EOM, too...

Define

$$u = M a_g + C \dot{q} + G (+ F)$$

Nonlinear "inner loop" control law:

"inverse dynamics" control

Solving for $\ddot{q}$:

$$\ddot{q} = a_g$$

actual accelerations, $\ddot{q}$, should match desired accelerations, a_g .

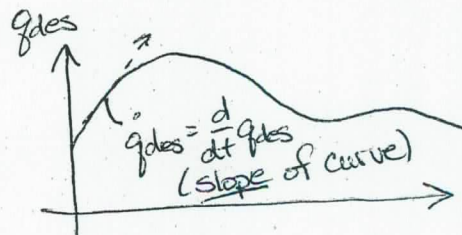
$$a_g = M^{-1}(u - C\dot{q} - G)$$

Outer Loop?

The job of the outer loop is to set a_g , the desired acceleration.

How to set a_g ?

- Start with desired joint trajectories, q_{des} .



- Differentiate to calculate $\dot{q}_{des}$ & $\ddot{q}_{des}$,

$$\dot{q}_{des} = \frac{d}{dt} q_{des}$$

and

$$\ddot{q}_{des} = \frac{d^2}{dt^2} q_{des}$$

- Doesn't a_g just equal $\ddot{q}_{des}$?

Answer: No.

Why? Because if there are errors in q or $\dot{q}$, i.e., $q \neq q_{des}$ and/or $\dot{q} \neq \dot{q}_{des}$, we need to "catch up" to the desired trajectory, and we will use " a_g " to do so!

- Therefore, we use a PD control law:

This is a simple, LINEAR controller.

$$a_g = \ddot{q}_{des} + (K_p(q_{des} - q) + K_d(\dot{q}_{des} - \dot{q}))$$

① $\ddot{q}_{des}$ needed for desired q_{des} trajectory at this time

PLUS

② Feedback (PD) for errors in pos. & vel. of trajectory.

⑥