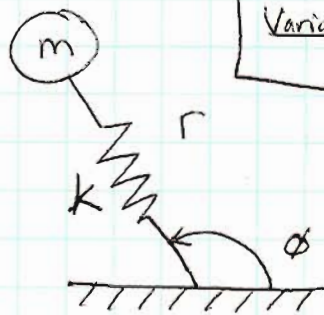


"SLIP": Lagrangian Equations of Motion Derivation

← (Spring-Loaded Inverted Pendulum)



Constants → m : point mass, k : spring constant
Variables → r : leg length, ϕ : leg angle

Kinetic energy

$$T^* = \frac{1}{2} m v^2$$

Potential energy

$$V = mgh + \frac{1}{2} k (l_0 - r)^2$$

• Position & velocity of mass are:

$$x = r \cos \phi$$

$$y = r \sin \phi$$

$$\dot{x} = -r \sin \phi \dot{\phi} + \dot{r} \cos \phi$$

$$\dot{y} = r \cos \phi \dot{\phi} + \dot{r} \sin \phi$$

$$\begin{aligned} \therefore v^2 &= \dot{x}^2 + \dot{y}^2 = (-r \sin \phi \dot{\phi} + \dot{r} \cos \phi)^2 + (r \cos \phi \dot{\phi} + \dot{r} \sin \phi)^2 \\ &= \{ r^2 \sin^2 \phi \dot{\phi}^2 - 2 \dot{r} r \sin \phi \cos \phi \dot{\phi} + \dot{r}^2 \cos^2 \phi \} + \{ r^2 \cos^2 \phi \dot{\phi}^2 + 2 \dot{r} r \cos \phi \sin \phi \dot{\phi} + \dot{r}^2 \sin^2 \phi \} \end{aligned}$$

$$v^2 = r^2 (\sin^2 \phi + \cos^2 \phi) \dot{\phi}^2 + \dot{r}^2 (\cos^2 \phi + \sin^2 \phi)$$

$$v^2 = r^2 \dot{\phi}^2 + \dot{r}^2$$

← You can also just write this directly by noticing the velocity has radial & tangential magnitudes of " $\dot{r}$ " and " $r \dot{\phi}$ "...

• Height of mass is:

$$h = y = r \sin \phi$$

So, $T^* = \frac{1}{2} m (r^2 \dot{\phi}^2 + \dot{r}^2)$

$$V = mgr \sin \phi + \frac{1}{2} k (l_0 - r)^2$$

← "Lagrangian"

$$\mathcal{L} = T^* - V = \frac{m}{2} (r^2 \dot{\phi}^2 + \dot{r}^2) - mgr \sin \phi - \frac{k}{2} (l_0 - r)^2$$

Now, for each degree of freedom (r & ϕ),

$$\tilde{Q}_i = \frac{d}{dt} \frac{\partial \mathcal{L}}{\partial \dot{q}_i} - \frac{\partial \mathcal{L}}{\partial q_i}$$

$\tilde{Q}_i$: generalized force
(no external forces in SLIP model)

q_i : generalized coordinate (r or ϕ)

{ recall, $\mathcal{L} = \frac{m}{2}(r^2\dot{\phi}^2 + \dot{r}^2) - mgr\sin\phi - \frac{k}{2}(l_0 - r)^2$ }

for r , $0 = \frac{d}{dt}(mr\dot{r}) - (mr\dot{\phi}^2 - mgr\sin\phi + k(l_0 - r))$

$$0 = m\ddot{r} - mr\dot{\phi}^2 + mgr\sin\phi - k(l_0 - r)$$

$$\boxed{\ddot{r} = r\dot{\phi}^2 - g\sin\phi + k(l_0 - r)}$$

for ϕ , $0 = \frac{d}{dt}(mr^2\dot{\phi}) - (-mgr\cos\phi)$

$$0 = 2mr\dot{r}\dot{\phi} + mr^2\ddot{\phi} + mgr\cos\phi$$

$$\ddot{\phi} = \frac{-1}{mr^2} (2mr\dot{r}\dot{\phi} + mgr\cos\phi)$$

$$\boxed{\ddot{\phi} = \frac{-1}{r} (2\dot{r}\dot{\phi} + g\cos\phi)}$$

in STANCE

Note, in FLIGHT, the mass has a ballistic trajectory:

$$\boxed{\begin{aligned} \ddot{x} &= 0 \\ \ddot{y} &= -g \end{aligned}}$$